

SCOURGE BRINGER



flying oak games

SCOURGEBRINGER.COM

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ScourgeBringer is a fast-paced free-moving rogue-like platformer. Help Kyhra to explore the unknown and to slash her way through the ancient machines guarding the seal of her past, and maybe the redemption of humanity.



Dive into fast-paced rogue-platforming gameplay described by Eurogamer as "Dead Cells meets Celeste"



Explore the infinite depths of an ever changing dungeon



Slash and shoot your way smoothly with fluid platforming controls



Uncover mysteries and alternative routes to find mementos of previous explorers



Defy a dozen of giant bosses holding the secrets of the Scourge



Develop a strong bond with Kyhra via voiced story fragments

THE DEVS

We are Flying Oak Games, a team of two passionate indie designers. We love making action games and being close to our community. We made the explosive twin-stick rogue-like NeuroVoider, but ScourgeBringer is going to be our biggest game yet!



Platforms: PC, Xbox one & Nintendo switch

Languages: EN, FR, DE, ES, KR, JP, SCH, PTBR, PL, RU, TCH

Price: TBD

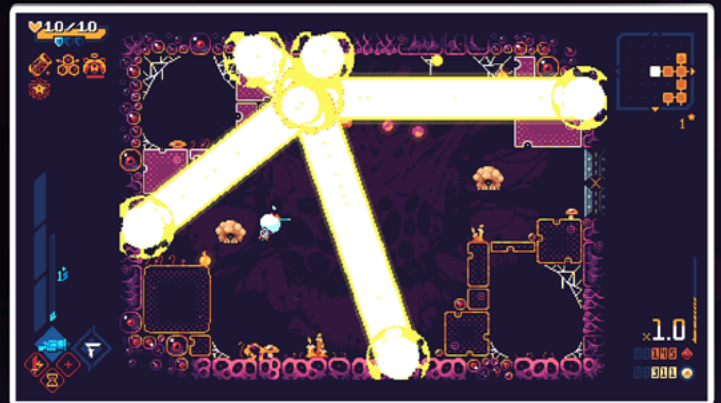
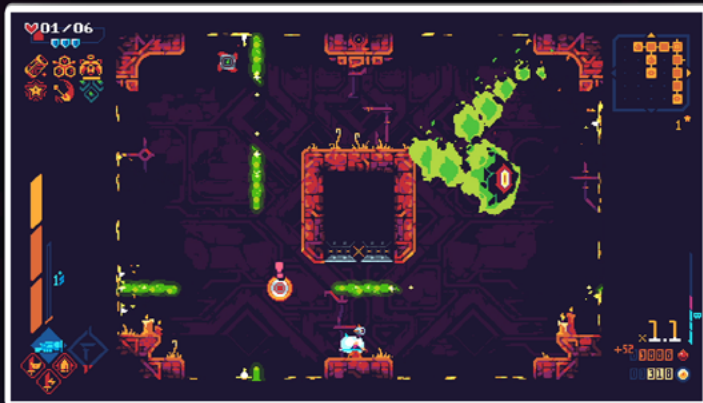
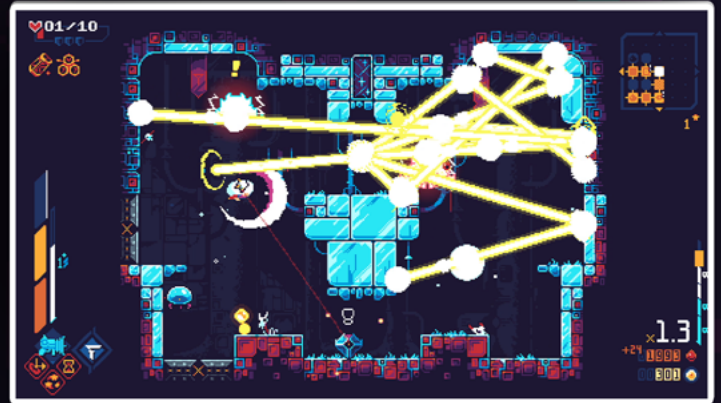
Age rating:  12

Release date: 21/10/2020

Genre: Rogue-like platformer

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SCREENSHOTS



TRAILER

